

FCC

Study Guide

The Galactic Senate

TROYMUN VIII

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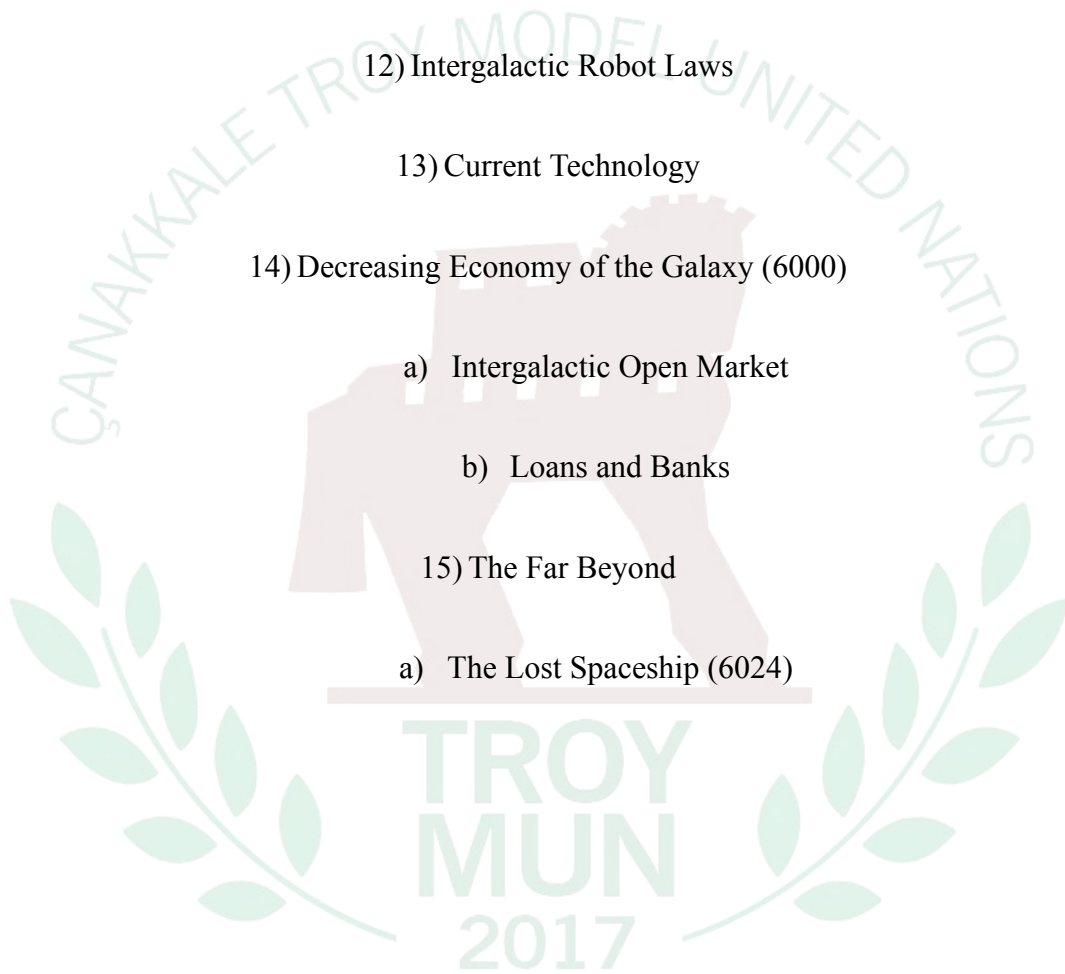
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Letter from the Secretary-General

Highly Esteemed Delegates,

First and foremost, I would like to express my sincere gratitude for your interest and enthusiasm regarding our conference. My name is Yaren Keçili, and I have the honor of serving as your secretary-general for the 8th edition of the Troy Model United Nations Conference this year. I embrace this role with immense appreciation. Similar to previous years, we have dedicated our efforts to creating a range of engaging and diverse committees for your benefit. We take great pride in the work we have prepared for you and sincerely hope that you will find it beneficial as well. Both the academic and operations teams have been working very hard to serve you to the best of their abilities and give you an unforgettable experience. I wish to show my gratitude to the chair board and Poyraz Karaman, who is going to serve as your Under-Secretary-General. All my teammates made great efforts in the process leading up to the conference. Hence, they need all the praise for their hard work. I trust that all our delegates will engage in enlightening discussions throughout the three days they are with us, cultivate creative solutions to galactic challenges, be at the forefront of diplomacy and academia, and enjoy the experience in the process. Once again, I would like to welcome you all to both the conference and the committee. Buckle up and get ready because we have prepared an incredible ride for you.

Yours Sincerely,

Yaren Keçili,

Secretary-General of Troy Model United Nations 2025

Letter from the Under Secretary-General

Fellow Delegates,

All of you should be very honoured to be in this committee. Because this committee is the most enjoyable and educational of them all. When I was about to attend my first crisis committee, I was very anxious and didn't know what to do. But it went as easily as discussing with people. There is no difference between discussions and this committee other than formal stuff. This year's discussion topic is the Galactic Senate. We thought it would be a magnificent topic to work on. Also special thanks to our secretary general, Yaren Keçili; the head of crisis, Nuri Öztunç; and the crisis team, who also worked very hard on this study guide.

As you're reading this guide, you should ask yourself what preparations you should take before TroyMUN'25 and why. First of all, this guide doesn't include all the things you should know. You have to pursue the topic from top to bottom before you come. Also, you could be thinking, 'Why would I waste my precious energy to study for this easy topic?' and you would be so so wrong because there is always more to learn which you could use to empower all your despicable and devious plans. While working hard, remember to always try to have fun and don't frown. :3

Poyraz Karaman

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Letter from the Head of Crisis

Hi guys,

I proudly present to you the most exciting and the hardest committee of TroyMUN'25 – don't listen to others. Get ready for the time of your life with the Galactic Senate. We worked very hard to make this committee available for you guys. When we adjourn this committee, we are sure that we will see smiles of happiness, excitement, and being proud of hard work.

If there are any crisis first timers among you, crisis committees are very different from the classic General Assembly committees. You will feel as if you're in a role-playing game. Commanding soldiers, doing real diplomacy; you will have the opportunity to truly change the course of the future of the committee.

Who knows? Let's see what the future holds for us.

If you have any prior questions, I'm available at the email address down below.

→ nr.oztnc@gmail.com ←

Nuri Öztunç

What is an FCC and how does it work?

A Future Crisis Committee usually comprises one group of delegates/representatives in the same room, debating the similar, perpetual crises.

Typically this group could seek common ground. As a rule, there are no boundaries to a committee's course of action, besides being reasonable.

The crisis is presented to the delegates, who can react to it in the form of directives, short one-clause resolutions. These directives influence the outplay of the scenario. Directives will be further explained in the rules of procedure, but here is an example:

“Public Directive: US Blockade of Cuba

The US hereby decides that the 3rd carrier strike group shall blockade any shipping bound for Cuba, by all means necessary.

- US Secretary of Defense”

If this directive is submitted, the crisis will change accordingly. For example, an armed conflict may be sparked by these decisions/actions, and then the crisis develops.

Crisis Updates:

Throughout a crisis session there will be multiple spontaneous crisis updates given by the crisis team. These include the latest developments of the crisis at hand, as well as the results and repercussions of submitted directives.

As an example:

“Crisis Update No. X October 30th 1962

The reconnaissance plane (sent out in the previous directive) has spotted a Soviet submarine near the coast of Florida.

Public opinion of JFK is at an all-time low, due to inaction in the face of the crisis...”

Events:

The scenario's outplay is also affected by random events, such as natural disasters, leaks, other countries' actions, and so on...

Intelligence:

Having more knowledge is key in facing the crisis. Directives can involve intelligence actions, e.g. spy operations and reconnaissance missions, but are at risk of detection.

Procedure of debate: The debate in this FCC will be held in the following three ways only:

1. **Moderated Caucus:** Moderated caucuses in FCC will function identically to those found in conventional Model UN committees: they will serve as debating grounds for delegates according to the galactic senate. More about that in the workshop.
2. **Semi-Moderated Caucus:** Semi-moderated caucuses in FCC will function identically to those found in conventional Model UN committees: they will serve as debate periods when the delegates cannot physically move across the committee room but rise to talk without interrupting other delegates.
3. **Unmoderated Caucus:** Unmoderated caucuses in FCC will function identically to those found in conventional Model UN committees: they will serve as informal periods of debate where delegates can physically move across the committee room to approach fellow delegates in colloquial conversation.
4. **Freeze Time:** These directive breaks are short recesses in which the crisis team will be given the opportunity to confer and process directives. While directives are being

processed by the staff, delegates are encouraged to engage in colloquial debate without leaving their respective seats in the committee room.

Directives

This FCC involves six types of directives, and these directives can be split into two groups:

1. Private Directives:

- A. A private directive can be issued by any delegate and involves actions that are to be taken by assets or institutions under his jurisdiction. E.g. The Prime Minister of Italy may issue a private directive to his intelligence agency to observe/infiltrate a specific place or institution, but he cannot issue a private directive commanding UN Peacekeepers, as those are not under his jurisdiction.
- B. A private directive can be issued by simply calling an admin to send the directive without informing other members of the committee and the chairboard.
- C. The outcome of a private directive will be decided by the crisis team, and the submitter will be given notice individually.

2. Public Directives:

- A. A public directive can be issued by any delegate and should involve actions that are in the interest of the delegation the delegate is representing.
- B. A public directive has to be submitted. If desired, it can be notified to the committee.
- C. The outcome of a public directive will be decided by the crisis team, and the entire committee will be given notice through the next crisis update. The submitter will be given notice individually if requested in the directive.

Where to go now?

While the study guide provides much of the knowledge you need to move forward in the committee, we strongly advise you to conduct further research on your roles and delve deeper into the historical contexts in order to fully participate in your committee. It will be worthwhile, we assure you—obviously, to dominate the opposing side!

We will brief you on the process and the subject during the workshop that kicks off the conference. Keep in mind that having prior knowledge will set you apart from other delegates.

Grand Alignment (2300-2305)

In the distant past, when civilisations of the newborn galaxy began to form, everything changed under one significant event: the Grand Alignment. An unremarkable occurrence it was; the galaxy in which they live got their planets in a perfect line. Like falling dominoes, they triggered each other, letting it be known there are multiple fiends, foes, or maybe even... friends? Thus began the Galactic Era!

Establishment of the Galactic Senate (2310)

As the civilisations met, they issued a proposal. A Senate where every civilisation, rich to poor and developed to newborn, was granted a chair and the right of speech. They sought to bring order to the chaos of the galaxy and to protect those who could not protect themselves. The planets had power and wisdom unparalleled; they all participated in the creation of the senate.

The building of the Galactic Senate is hidden from all forces and still yet to be found. It is said that it floats in the depths of our galaxy and is protected, but by whom? Yet it is so advanced that it improves itself with every technological development so that it can serve as a means of uniting civilisations with each other. Senators communicate with holograms away from danger.

Acillian Colonialism

Mutualist cooperation led to the demise of the minorities of the galaxy. With growing trade and good economic choices, the Acillians became a supergalactic power. They controlled most of the trade in the galaxy. With great power, they've unlocked the secret of colonialism. They jumped from planet to planet, either conquered or civilised from the start, growing their empire. As the borders of the empire stretched, it began to corrupt. The governors didn't follow the rules that came from their headquarters. They began to rule planets as if they were their own. The struggling empire was not able to stop these separations, so they requested aid from the Galactic Senate. Only a few recognised this wish; help was even fewer. They had been deceived by the senate's lies for help. As the central government began to crumble, revolts from minor nations stormed the empire. Every minority has erupted into a new nation, claiming back their own planet. When all was about to be lost, the suns of Enacil sacrificed their starlight for the empire's salvation.

Failed Trajan Revolt

The start of a hope: the hopes of weak civilians sparked. The first flame....

A Galactic Drama

Steels forged and ages past, legends fall and the new generations arise. Another new dawn for our lovely, peaceful Starnight Kingdom it was. Or was it? The devil's hands were laid on planets; they were a paradise and a fortune for people, people who held the power. Their little pesky citizens? Well, they were just the atoms and quarks that form tiny pawns on the board. Ate propaganda for breakfast *and* lunch. Minorities were being used for hard labour and hardly paid; they were one spark away from turning into a wildfire.

Tarro War

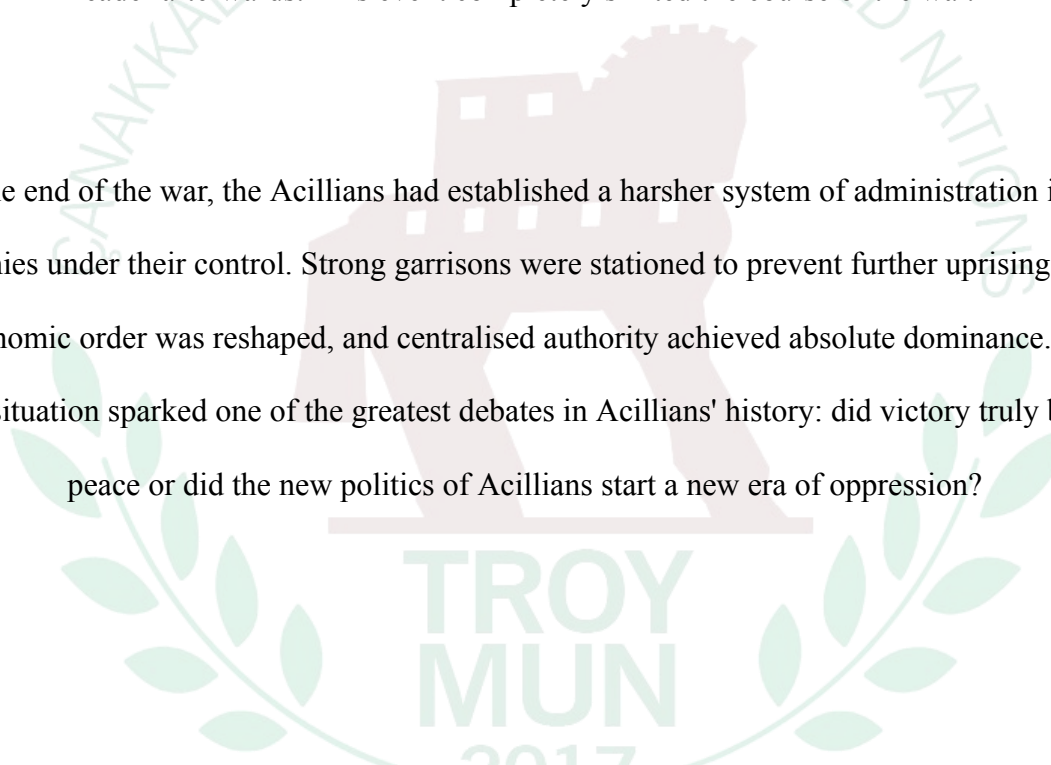
It was a great conflict that left deep marks on galactic history. The war started with a hope of independence... For a long time, the Acillians had been carrying out colonisation activities in the newly found galaxy, bringing many planets under their dystopic order and expanding their influence further to new colonies. Through their unknown technology with reverse engineering and with their powerful agent network, they quickly rose to become a major power.

However, resistance began to rise in some of the planets colonised by the Acillians. The native populations, suffering from heavy taxation, cultural oppression, and resource exploitation, united to launch a rebellion against them. This uprising, which began in 2822,

was initially seen as a serious threat, since most of the colonies were in strategic locations and disrupted the Acillians' trade routes.

Nevertheless, the Acillians managed to suppress the rebellion thanks to their technological superiority and the strength of their central governance. While the war continued, the Acillians' spies countered rebel spies by learning their main headquarters and capturing their leader afterwards. This event completely shifted the course of the war.

By the end of the war, the Acillians had established a harsher system of administration in the colonies under their control. Strong garrisons were stationed to prevent further uprisings, the economic order was reshaped, and centralised authority achieved absolute dominance. Yet this situation sparked one of the greatest debates in Acillians' history: did victory truly bring peace or did the new politics of Acillians start a new era of oppression?

The logo for the Troy Model United Nations 2017 is centered in the background. It features a circular emblem with a castle silhouette at the top, flanked by olive branches. The text "TROY MODEL UNITED NATIONS" is written in a circle around the castle. Below the emblem, the words "TROY MUN" are written in large, bold, capital letters, with "2017" underneath. The name "Prince Cemalot" is printed in bold black text below the logo.

Prince Cemalot

Prince Cemalot is the biological father of Nouri and Jul, who honoured them by naming planets by their names. He was the great king Cemalot the 4th when he was 154 years old; that was the time when the great war happened. He and his great army fought for the freedom of people in this war. They were fighting against the stronger army of Acillians. Prince Cemalot accepted to go on a war to help native people to get their planet back from the

Acillians. They believed in themselves and they were winning until the moment that one ally of theirs had betrayed them. After that moment the war never continued like it did in the past.

Uprisings in the galaxy were slowly fading away.

Betrayal From The Bees

Arrata was a planet which was colonised by the Accilians. Their army wasn't that good because of the limits that Acillians have set but they did hear Prince Cemalot's war call and they trusted him because his planet was the only planet which could protect and defend them.

So they agreed to go on a war along with them.

Their people have had the heart to do this but their executives had different plans. The Acillians knew this so they offered the executives to betray their own people and ally rebels.

For this they guaranteed their freedom after the war and Arratan executives accepted this. Immediately after they changed sides, they betrayed the Prince and the other planets' people. As a result, rebels lost the war and the Prince died but his children weren't satisfied and they wanted revenge...

Protect Jul by Any Means

The worst possible thing that could happen did happen: the Acillians attacked Jul to weaken Prince Camelot. They were coming with a weapon which can be used once in 100 years and there was only one option to stop it: using another object to block it off and the closest object was Prince's squad's spaceship. It could have ended worse, but the bravehearted prince offered his forces to block off the rays from the planet destroyer, and then the soldier called Dextrose the Braveheart said, "Your Highness, did I hear right? Are you certain, Highness? The Prince replied, "It's too late now; there is no time to think about the other options. We have to do it; we have to block it with ourselves. Our children's future is on the planet of Jul. We have to do this; we have to protect Jul by any means. Now I'm saying my last words as a dead man. Even if we fall, stars will guide the future. Even though we die, we could brighten the future." Then he ordered his squadron's captain to block the rays off.

A War Crime

After the death of the squadron and the prince, their dead bodies started floating around the space. A fleet from the Arrata, which was near the battlegrounds, realised their bodies, and they picked them up just in case. After the theft of the prince's body, the Noran people demanded their king be turned back into his planet. But Arrata's exclusives didn't want to give the body without compensation so they offered to surrender to Nor and Jul. While they were thinking about what they should do, they received an e-letter with a video from Prince Cemalot. The video was recorded just 15 minutes before the crash; there was only Prince on

the camera with a paper in his hand. He recorded the video to change the course of war.

When the video started, he started to read his last speech. He said,

“Though we die, sudden death.

The future's bright once again.

What we did had to be done.

Blocked the rays, chests tight.

Until again, kill me; thus, death.

Bury soldiers deeper, tight.

'Till my heart beats no more.

Mercy, my comrades, bury me more.

Tight as dark.

Sharp as light.

I see the future.

So bury me more.”

I know where my dead body is now with my catarant senses; it's in a box, in a cold place but it doesn't matter now. You have to destroy Arrata by any means, and you can do it with a

better version of the weapon they use. Jul and Nouri, I love you. We have to go now to protect our future.”

After Nouri and Jul watched the video, they wanted to make their father’s soul free, and Nouri started to work on their planet destroyer prototypes. 3 months later they finished their gun; it was the most powerful thing ever created. Unlike Acillans’ weapon, they were ready to use it and they did. Just in a blink of an eye, Arrata buzzed out of existence.

Funeral of Prince Cemalot

Nor and Jul were crying after their fathers death but they were also happy because at that moment they knew that their father’s soul was free. They wanted to organise a funeral for their father and the other 18 heroes; it was just a work of universal peace. There were more than 12 million creatures from around the universe; there were so many people from every part of the universe. They were just there because of their respect for the king. But suddenly something terrible happened. They saw some spaceships with skull drawings on them! Space pirates were why they were there, though. Did they just want to respect his soul? The answer is NO! They were just bribed by the Acillians to raid the funeral; the Acillians didn’t even respect his soul. There was so much blood around but hopefully the forces around there managed to push the pirates back.

The Kendrihen Cult

The Kendrihen cult is a group whose duty was to protect the order in the galaxy; usher in a new era of peace, prosperity, and enlightenment for all. Alas, great power always begets corruption. One by one they will be crushed under the weight of their own strength. Once promised saviours, became twisted apostles of evil and brought forth darkness and devastation. They use a secret and antique technique called the 'catarant'. Which is an ancient technique that was used by the Catarara clans, which don't exist today. Catarant is a technique for which the training lasts 10 years; the wielder uses their mind to get a mind shield that can protect them and their surroundings. Their first major event is the Trajan Revolt; many believe that the Trajan Revolt was started by the Kendrihen Cult. Their new duty was to protect their own kind against the Acillian, and they fought well until. They started to brag about it and got pushed back to the planet of Jul. The cult and other planets fought against the Acillians bravely. After a long time, the Acillians' siege ended, and both sides made an agreement. After the Failed Trajan Revolt, the Kendrihen cult isolated themselves from the systems and got into a renovation process; although the process is unknown to many, no one tries to investigate the cult's plan nor their new leader...

Space Pirates

When all power in the galaxy was in the palms of the Senate; a long-desired opposition, an irrepressible organization, for once scattered but now together, commanded by a powerful captain, the Space Pirates! They have been known to mug and steal goods from all, travelling the galaxy, causing harm and destruction to others. The captain of this crew is being called by the name of Captain Milkbeard! He craves to reduce cultures to ashes purely for the thrill of it, all the while hardly valuing his own safety or that of his followers. He

keeps his identity hidden by keeping no one alive after showing his face, killing them ruthlessly.

These hunters are known for destroying spaceships, pillaging cities, and looting treasures, but they have been seen collecting crap floating in space. And they do not use standardised spaceships but their own variegated models.

Sister and Brother Planets

Sister and brother planets, as most of the citizens know, Nor and Jul are 2 separate planets ruled by Prince Camelot's daughter and son; that is one of the reasons and the most known reason why they are called by those names. But the real reason is deeper: At the failed Trajan

In the last years of the revolts, the Kendrihen cult and the other rebels joined their forces together at the planet Jul, where the princess Juliet, the daughter of Cemalot, let them stay there. When the Acillian intelligence learnt about this, they started their siege on Jul, and it lasted for 120 years. But at the end, the Jul countered their siege.

Nor and Jul

The prince of the planet Nor (Nouri) and the princess of Jul (Juliet) made a statue in honour of their dad, Cemalot. On the planet of Jul, they customised and focused on the technology for protecting their planet while they mastered the shields, and Nor started to arm himself in case of another revolt and to protect his sister. After they worked hard, Nor named a war

machine called "*THE STAR DESTROYER*", and Jul named her protective shield "*CEMALOT THE PROTECTOR*" in order to honour their father.

Pitohui

Pieces, floating in space, desperate, in need of the touch of destiny. Eternity sounds... quiet indeed. After all, who can play God? Who can erase what had been built in seconds? What kind of unholiness is this? Is it desperation or an urge for destruction? War only brings deceit and pride in battlegrounds. Without war, battlegrounds are nothing. You are nothing. If you can do it, make it happen. Just like they did. We do not know who, but all they did was to give one order, and puff, gone. The whole planet... An entire civilisation... Well, they weren't the brightest of strategists. Arrata vanished into dust, and with it, its history. Who can blame Nor? They did what had to be done. Well, at least the war ended, right? Right?

Lots of Guns

Historians say it was a bitter war, a brutal war. Do not think that you are who you say you are because clearly you are not. Not in battle; a bloodbath, some may call it. Funny exercise some civilisations do when they are bored. By 'bored' I mean tragic, and by 'funny' I mean horrifying. All lives have a soul, you know that, right? Managing an entire planet is not easy. It is pretty easy to mess up. One mistake could be the end of billions of lives.

The war that ended a long time ago was actually not over. They were coming. Who is coming, you may ask? 'Let's just say they were some good old friends,' I may answer.

Blowing up an entire planet is very terrifying; there is no one denying it. But when an entire empire of planets gets in a war with you. You cannot blow up all of them. The Acillians were ready for revenge. They had to destroy twin planets and their allies. Just after two thousand years, the Imperial Fleet was on the horizon. With a staggering 300 battleships, it looked like a masterpiece. A masterpiece with guns, LOTS OF GUNS.

The Battle of Palas

On the tiny moon named Palas was a fleet. Dancing with ice dust, just like some secret love. Like holding hands. A kiss on the forehead is all it needs. Just a tiny little kiss. Going on another battle again. Old machines full of craving battle, again on the battlefield. The Noran Fleet facing the Imperial Fleet was ready to give that kiss it needed. The Noran flagship Juna fired its first laser, eliminating 20 ships instantly. The imperial fleet attacked while Juna recharged. Knowing Juna can't fire repeatedly, the Imperial Fleet attacked. Sniping Juna from long range. In the middle of the war, the Junan Fleet arrived and shielded the rest of the Noran Fleet, at least what was left. The Imperial forces did a tactical retreat. In the end Palas was left as a graveyard for Noran battleships. With fewer ships, the Noran forces successfully defended their planet. Unlike the Imperial Fleet, the Noran Fleet was disciplined and had a single goal, whereas the Imperial Fleet was made up of numerous colonies with different cultures and goals. The remaining ships were escorted to Jun for repairs.

The End of Titans

War waged on and on. Both sides equally claimed the throne of victory. If only there were children on the battlefield. Mothers were loose, two mothers of Acillians: Sumaggi and Summani. The power within them is shared through the souls of Acillians via the Father: Acil. Acil was the moon of Enacil: the native planet for Acillians. Sadly the children were making more noise than parents imagined.

Nor the planet of revenge and attack. The Noran fleet was silent and close, awaiting the ideal opportunity to strike. Then the moment they had waited for had come. In every ten thousand years, mothers of Acillians would double their speed when dancing only to slow down again. But the Noran had different ideas. They had set up a Jul Protector opposite of Acil; using the shield as a mirror, they reflected the light which the father had taken from the mothers. It hit like a laser beam and gave back the energy the suns were radiating. With so much energy and perfect timing, the stars started to spin even faster. There was not enough time for Acillians to react. With a heartwarming voice, it ended all. Fade to white, then black. The Noran fleet was gone; Acillian home was gone. The tragedy, the drama – over. It was finally finished. The suffering was no more.

With the supernova of two stars, there was so much space dust and space junk. For some unknown reason something started happening. One spark turned into two, then three. Elements started forming, becoming one again. Although there was something different this time. Elements weren't mixing. They were becoming colonies of themselves. And suddenly

there were eight new planets in the galaxy. Newborn but fast growers, they were already having civilisations, for they were the Essentials. With new elements found, they become an interest for powerful nations. Then one particular community came and protected them. The galactic order, the Galactic Senate.

Intergalactic Robot Laws

When the first protests that the robots started at Ekhion, and after a whole year of fighting for the cause, the robots got what they wanted: they are now an official race, and now they can't work as slaves but as people because they won't get tired, and now they can arm themselves as well. The robots now have an official senator and can represent their ideas.

Current Technology

Transportation

The current transportation techniques are clearly more developed than 1000 years before today. After the past years there is no such thing called “face-to-face shopping”. People buy all the stuff they need from websites like Zamazor and Alemba.

And they receive their shipments by shipping companies such as Gedecx or Storse.

Gedecx is a corporation from kaloumonia.

They use spaceships to get to the place they want. The modern spaceships are travelling at a speed close to the speed of light, but despite that speed, they couldn't get out of their galaxy

because of the great void. Travelling to the nearest galaxy appears to be far beyond the capabilities of the current technology. The best spaceship brands are Gi-Mi and Tokasch, and Tokasch Kahin is the fastest spaceship around the galaxy.



Technological devices

There are many technological device brands that are used in everyday life, like Pear and Juomsan; those are mobile chip brands, unlike 1000 years ago. People don't use mobile phones now; they have chips that are integrated into their heads and brains. And the best brands for these chips are Pear and Juomsan. And for the other technologies, like computers, hologram technologies, etc., they use Phert and Fenomo.



Telecommunication

There is only one planet that mastered itself in intergalactic telecommunication systems, and it is Lionar. The other planets have their own communication systems, but their systems are only making it able to communicate around their planet, unlike Lionar's brands. Lionar's brands, like Lionacom, Linasis and Lonar, guarantee you can talk from any part of our galaxy.



Weapons

There are a couple of planets that fund arms production, like Peew, Balaloga, and Dynamar.

They either have their own brands for these technologies or support those created by their own people, such as Gunno Juon. Mr Juon was a major in the army of Dynamar, but one day his commanders realised that he was a master at weapon technologies, so he decided to create his own guns and established a gun company called “Juon’s Lasers”. Other brands like Peewe and BNAC are nationally funded companies.



Agricultural Technologies

In the year 5600, our galaxy has a couple of agricultural monopolies. They all have different kinds of aims towards agriculture. For example, Hoplaen aims for mass-produced and cheap farming equipment. Unlike Hoplaen, there is a company that aims to create products for specific individuals, Juon’s Machines. Unlike the companies that produce equipment, there is also a company that creates seeds and plants, and it’s called “Naturella”.



Energy Production

In everyday life people still need electricity to live, and there are many ways to create it in 5600. The governments of the planets use renewable or radioactive elements to get electricity.

Decreasing Economy of the Galaxy

After the “Second Depression” incident in Mukuron, a lot of investors had lost their documents; due to this, they had problems with their land registrations, so they lost money, and some of them had gone bankrupt. As a result of this, people lost their jobs, and this caused a depression. Now the galaxy’s economy is going down, so because of this, the companies on Floor Blvd are looking for new investors.

Intergalactic Open Market (IOM)

There is a stock market for inventors called IOM, which is in Mukuron. The IOM is a stock market which was established by the Galactic Senate to keep the economy of the galaxy stabilised after the “Second Depression”. The investors can buy stocks from that corporation.

Loans and Banks

There are also banks that delegates can ask for loans from and buy real estate-like properties from. There are two banks that delegates can use. Faze Bank and Mleeca Bank. They do have different offers for delegates.

The Far Beyond

When the time came to explore other systems in our galaxy, we didn't know. Upon the arrival of a possible threat that we feared, we thought about lots of options and elected to send a spaceship that contained the best of every race. We did this job to fully understand our surroundings and maybe take full control of them...

The Lost Spaceship

We thought it would be a simple duty but failed miserably. We thought it would be a memorable event that will be taught in schools. We are now living in fear. When will the gas and the resources we need end? We were sent on the date of 19/8/5525 but are now looking for a way out of this spaceship. The only accomplishment that can be seen as a benefit to this project is that we find .-. .-. .-. .-. on one of the planets.....

—Captain FERUH

The Galactic Senate provided this guide through the Ministry of Galactic Education.

All references are taken from the official high school history textbooks in the Galactic Order.